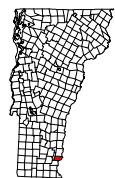






Water Resources

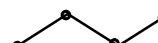
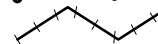
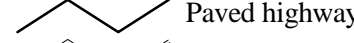
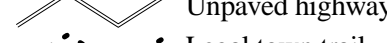
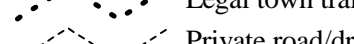



Town of Putney, Vermont



0 0.5 1 1.5 Miles

scale 1:40000

-  Wet Area
-  Shoreland
-  Flood Hazard Area
-  Wellhead Protection Area

-  Electric transmission line
-  Railroad
-  Paved highway
-  Unpaved highway
-  Legal town trail
-  Private road/drive
-  Stream
-  River/pond

Notes:
 - This map should be used for planning purposes and general reference only.
 - A large scale color version of this map is available at the Putney Town Office.
 - On-site investigation is required to verify the existence and extent of the wet areas and flood hazard areas shown on this map.

Sources:

- Surface waters were digitized from 1974 1:5000 orthophotos by the University of Vermont's School of Natural Resources under contract with OGIS (VGIS data layer SWnmm). The data have been attributed and have received limited editing by Windham Regional Commission.

- Wet areas are taken from three sources:

- 1) "marsh or swamp" areas on 1:24,000 USGS topographic maps, which were digitized by WRC staff.
- 2) wetlands taken from VGIS data layer NWInn. These data were derived from US Fish and Wildlife Service's 1:24000/1:25000 scale National Wetlands Inventory (NWI) maps. These maps show approximate locations of wetlands that are generally 3 acres or larger in size.
- 3) hydric soils from U.S. Soil Conservation Service's Windham County Soil Survey. Soil boundaries were digitized from 1:20,000 orthophotos.

- Shoreland areas are areas adjacent to wetlands and to streams with a drainage area greater than one square mile. Shoreland areas were derived by buffering qualifying surface waters and wetlands 200 feet. Shoreland along the Connecticut River was derived from data on Town of Putney tax maps and was buffered 500 feet.

- Flood hazard areas were interpreted by WRC from Putney 1988 Flood Hazard Zoning Map.